

Virtual CSUCI Science Carnival

March is STEAM Month



- X Daily videos of hands-on STEAM activities
- X M-F during the month of March (20 – 23 days)
- X Project PROMESAS: 10 activity videos
- X Partners: 10 – 13 activity videos
- X Social media postings to raise visibility of your organization

“Ask” of Participants

- X Video: ideally 10 – 15 minutes
- X A list of materials that can be purchased to conduct the activity
- X Provide a STEM Professional mentor interview or we can provide one
- X Amplify the Virtual Science Carnival through your social media feeds



Timeline

- Orientation Meeting: 6:30 – 8 PM Monday, Aug. 31
- Partner Proposal: midnight Sept. 12th, 2020
 - Identify the STEAM activity you will be facilitating
- Video Due: midnight Nov. 9th, 2020
 - Film, edit and upload a video clip
- Virtual Science Carnival Site by Luners: Oct. – Feb.
 - Video editing/ standard intro and ending
 - Site built
- Advertising, School Recruitment and Social Media Communication: Oct – Mar
- Virtual Science Carnival: Mar. 1 – 31



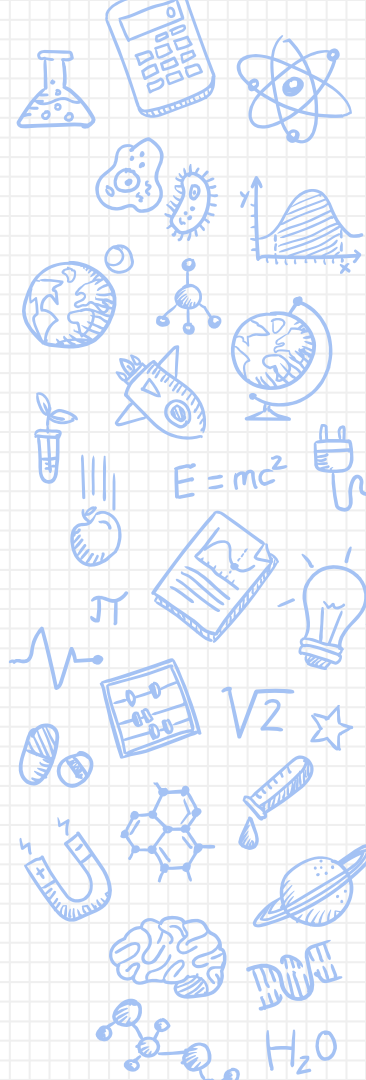
Physics Girl

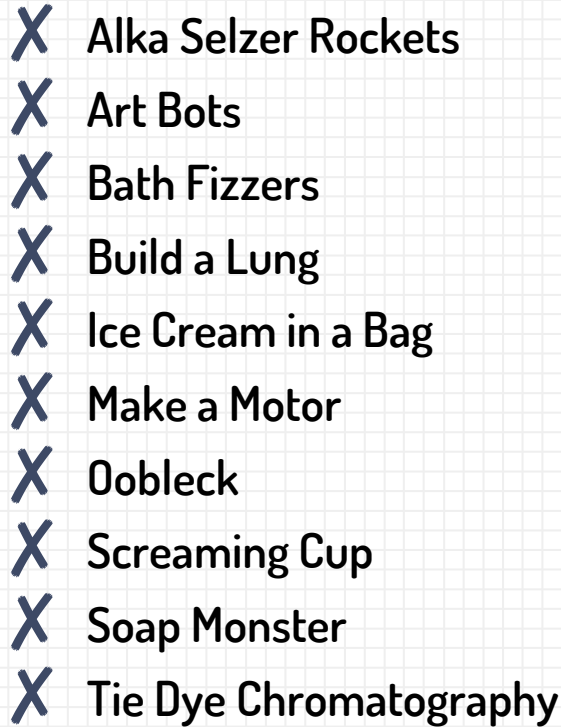
A smiling woman with long blonde hair, wearing a white sweater, reaching out towards a large, reflective metallic sphere. Another smaller reflective sphere is visible in the background.

- <https://www.youtube.com/watch?v=DzVoGhPN8Ag&feature=youtu.be>

Video Characteristics

- X An introduction of yourself and your institution/organization,
- X A hands-on STEAM activity for PK-8th grade students that can be done at home using easily obtained materials
- X A discussion about safety
- X Grade-appropriate STEM content knowledge
- X A connection between the activity and real-world phenomena
- X Questions/ideas for a continuing investigation





Thank You!



https://csuci.qualtrics.com/jfe/form/SV_cM8tCQmXK4fAr0V